

# BLACK JACK

## Short Introduction

Each player's goal is to beat the dealer. You win if you reach a higher score than the dealer, whereby you may not exceed a total of 21 points. An Ace's value is counted as 1 or 11 points, face cards as 10 points and all other cards count as face value.

## The Game Plan

After placing your bets, you receive two cards. The dealer receives one. By saying "**Card**" you may ask for more cards until the total sum comes close to or equals 21. If you don't wish to receive more cards, simply say "**Rest**". If you bust (meaning, if you surpass a total of 21 points) the dealer will collect your bets immediately.

Once all players are no longer receiving additional cards, the dealer will close the round and will continue to draw cards for himself until he has reached a minimum of 17 points.

If you obtain more points than the bank or if the bank busts, you win and are paid off 1:1. At the end of the game if your count is the same as the Dealer's, it is a "push" (nobody wins).

# EXTRA-CHANCES

## Black Jack

If you reach 21 points with your first 2 cards (for example, an Ace and King) you have drawn a Black Jack, which is paid off 3:2. If the dealer's hand a Black Jack too, it is a "push".

## Double Down

If you have reached a total sum of 9, 10 or 11 points with your first two cards, you may double your original bet. In this case, however, you will only receive one additional card.

## Split

If your first two cards have the same value, you have the option of playing two hands. In this case, you have to place the same bet of your first hand on your second hand. When splitting, an Ace and a face card will only count 21 points. It's not a Black Jack.

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